

**Frankfort Park District  
Men's 12" Summer Softball League  
Rules and Regulations**

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**League Entry – Rosters**

- A. The Men's 12" Summer Softball League will play on Tuesday Nights. Game times are: 6:30, 7:30, 8:30, 9:30pm depending on total number of league teams
- B. Each team must have a designated Captain or Manager who shall act as the team representative at meetings and be in communication with the Athletic Supervisor.
- C. Managers shall be notified through the Park District Office of any league meetings that require a team representative and that will affect their entry or status in the league.
- D. **Rosters MUST be submitted no later than second week of the season;** however the roster must be signed by every individual player before participation in the first game.
- E. All players must be 18 years of age or older to participate in the league and no player may participate on more than one team per night.
- F. Rosters are limited to a maximum of twenty players. Players may be added to a team at the League Directors discretion.

**Schedule**

- A. League play will consist of a 14 or 15 game season for each team (depends on amount of teams). Top 4 teams will play in the post season tournament. Make-up games will be scheduled by the Athletic Supervisor using alternate nights.
- B. Regularly scheduled games will be played at Commissioners Park, Field 2. Make up games will be made up on an alternate night following the week of the cancelation.
- C. Teams are strongly encouraged to show up and be ready to play 20 minutes prior to game time.

**Inclement Weather**

- A. In the event of threatening or inclement weather during the day managers should call the Frankfort Park District field condition hotline at 630-684-4250 any time after 4:00 p.m. The recorded message will inform you on game status. If the first game is rained out the entire night is rained out. Managers may also check the Frankfort Park District Website under the Softball League Information.

- B. If the fields are playable prior to game time teams must show up to play. Field conditions are then subject to the umpire's judgment.

### **Forfeit – Safeguard**

- A. At the scheduled game time if a team cannot field the minimum of nine roster players to start the game then that team shall forfeit to the opposing team by a score of 7-0.
- B. If both scheduled teams fail to field a team after the grace period then both teams shall forfeit with a score of 0-0 and both teams will receive a loss.
- C. If a team forfeits more than two games in a season that team could be removed from further participation in league and tournament play and each opponent scheduled to play that team will receive a 7-0 win for that game.
- D. Safeguard Rule: Any player ejected from a game because of harassment, abusive language, or demonstrative actions toward a player, spectator or umpire could be suspended for his teams next scheduled game. If a player is ejected for a second time then he will be removed from the team's roster and may no longer participate in league or tournament play.

### **Standings – Tournament**

- A. Regular season standings and champion will be decided on by the team's win/loss record. If two teams have the same win/loss record then head-to-head competition is used to determine the winner. If the two teams split in their head-to-head competition then the team with the biggest run differential head-to-head will be the winner. If still tied, then the team who gave up the least amount of runs throughout the season will be the winner.

### **Awards**

- A. 1<sup>st</sup> and 2<sup>nd</sup> place cash prize will be awarded at the conclusion of the post season tournament
- B. A Championship trophy will also be awarded to the first place team.

### **Rules and Regulations**

- A. Protests: A \$25 fee must accompany any protest filed on the appropriate protest form complete with essential facts for the protests. All protest rulings by the rules committee are final and the protest may not be appealed for further action.
- B. Batters will enter the batter's box with a one ball one strike count and foul balls will be counted as strikes (i.e.: Two foul balls in the same at bat will be a strikeout).
- C. There will be a sixty-minute time limit for all regular season games.

- D. Games will be played as scheduled. There is **NO** grace period-forfeit time is game time. All games will be played in 7 innings or one hour, whichever comes first. A new inning may not begin after the time limit has passed. The umpire is the official time keeper. In case of a tie, at the end of 7 innings or one-hour time limit the game will automatically be played as if it was in extra innings. The tie will be played up to 3 full innings. If after that game is still tied, it will be recorded as a tie.
- E. Metal cleats are not allowed. Any individual caught wearing metal cleats must change shoes to continue playing.
- F. A runner may slide into any base; however any intentional collisions will result in an out for the runner and possible ejection from the game.
- G. No leading off or stealing is allowed. Base runners may not leave the base until the pitch crosses home plate.
- H. A courtesy runner may be allowed for an injured player. The person making the previous out can be used as the runner.
- I. No bunting is allowed.
- J. A run rule will apply and the game will be declared over when one team is leading by twenty or more runs after three complete innings or twelve or more runs after five complete innings.
- K. Teams will be allowed to use two extra hitters (E.H.) in the batting order.
- L. Pitching: One of the pitchers feet must remain in contact with the pitching rubber until the ball is released. Pitching arc will stay between a six-foot minimum and a ten-foot maximum. Pitchers must pitch underhand.
- M. Managers must keep game records and scores must be put into the drop box directly behind home plate right after the completion of their game. **The winning team is responsible for getting the Umpires Signature and placing the sheet in Drop Box.**
- N. Ground rules should be addressed by the umpires and both team managers prior to the start of each game.
- O. The most current N.S.A. rulebook will be used to govern play. Should a discrepancy arise between the “Park District Rules” (other than the modifications specifically sited) and the N.S.A. rulebook, the N.S.A. interpretation will be used.
- P. Any rule or regulation is subject to change at the discretion of the Frankfort Park District Staff including the Athletic Supervisor administering the program, the programs on site supervisor and umpires.
- Q. Teams will be allowed to play with nine players but they will take an out for the 10<sup>th</sup> batting position. If the 10<sup>th</sup> player shows up after the game has begun the

team is allowed to place him in the line-up batting 10<sup>th</sup> position. Teams playing a short handed team will not be allowed to walk the 9<sup>th</sup> batter and take the 10<sup>th</sup> position out with two outs. If the 9<sup>th</sup> batter is walked then there is no 10<sup>th</sup> position out and the 1<sup>st</sup> batter is up. With less than two outs the 9<sup>th</sup> batter can walk and the short-handed team must take the 10<sup>th</sup> position out.

- R. **Teams are allowed 3 Home Runs per Game.** Any subsequent Home Run will result in an Out!!

Any comments or questions should be directed to the League Supervisor Maurice Sullivan at: [msullivan@frankfortparks.org](mailto:msullivan@frankfortparks.org) (815)469-9400. Have Fun, Play Safe and enjoy the Season!!